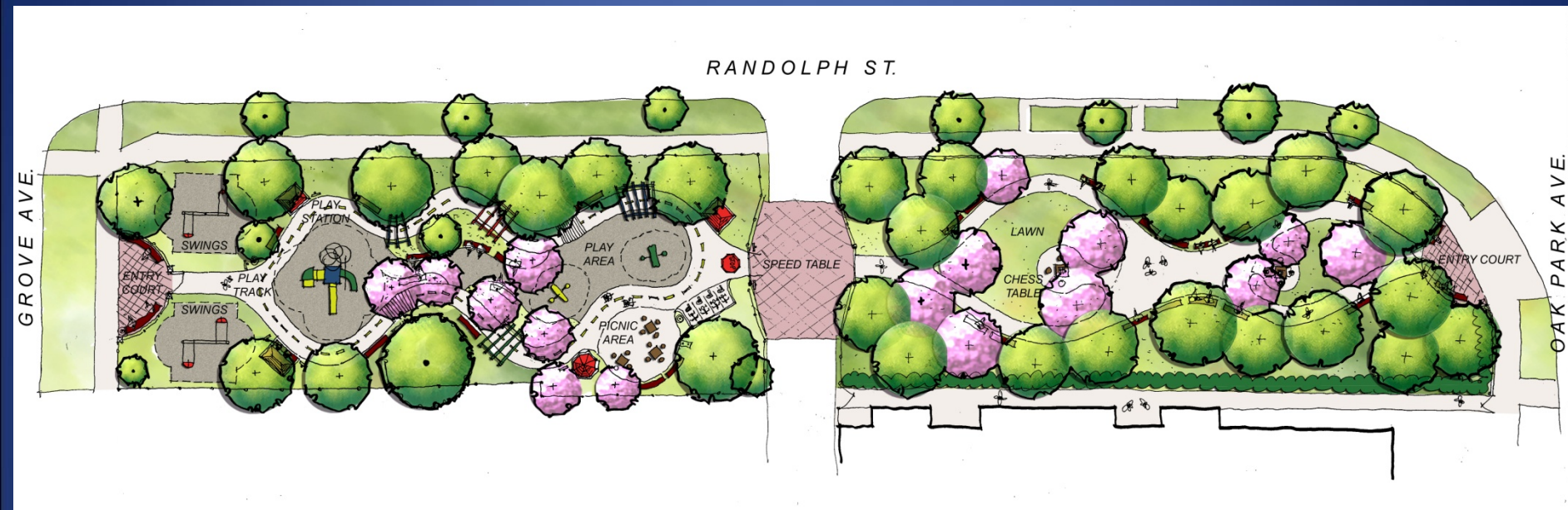


Scheme 3 – This one tries to put themes together Train/Safety Town Theme with Plants and Discovery



Scheme 3 Notes

- Very curvilinear, much less formal
- Still has a series of spaces
- Addresses alley with speed table (could be striped like a crossing)
- Elements include:
a tot-lot with a track for tricycles based on train concept, Ticket Window, Tunnels, Bike Parking, with a mini town or similar. Play pieces in middle, separate picnic area.
- Mounds and passive lawn, seating and chess tables,

Scheme 3 – Play Area – Character Images- Train tunnel and signals



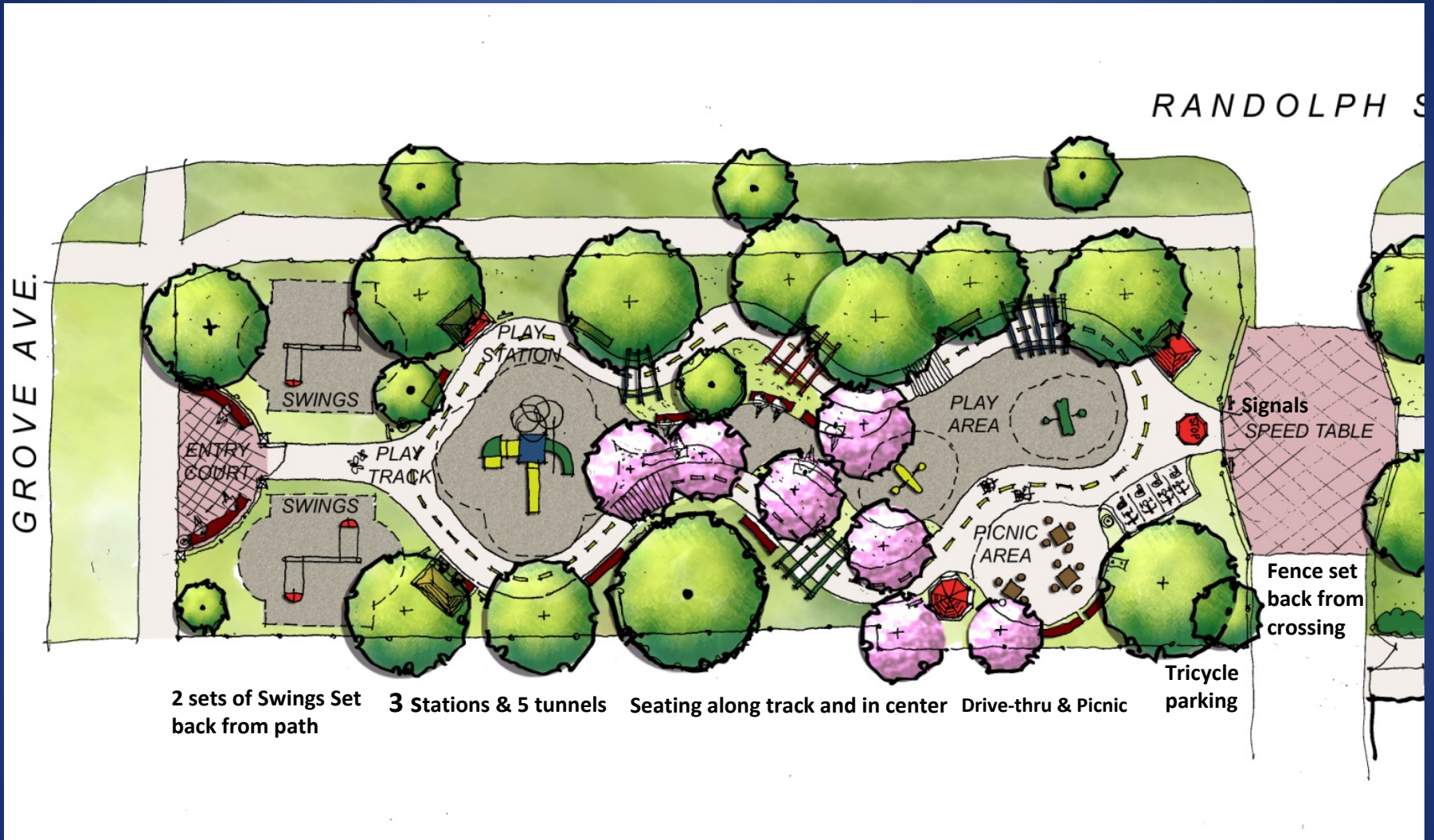
Scheme 3 – Play Area – Character Images- Train tunnel and signals



Scheme 3 – Play Area – Character Images



Scheme 3 – Play Area



Scheme 3 – Passive Area

